Rules for Implementation of the WGA Code of Conduct for Agents

Effective April 13, 2019, the WGAW Board of Directors and WGAE Council voted to implement a Code of Conduct that all talent agencies must sign in order to represent any Guild member with respect to his or her WGA-covered writing services. The Code of Conduct may be found here. A list of talent agencies currently signed to the Code of Conduct is here.

In accordance with Working Rule 23, WGA Current members may only be represented by agencies that are signatory to the Code of Conduct. Working Rule 23 provides as follows:

Agents. No writer shall enter into a representation agreement whether oral or written, with any agent who has not entered into an agreement with the Guild covering minimum terms and conditions between agents and their writer clients.

The Board and Council have adopted the following rules regarding the implementation of the Code of Conduct.

- 1. If you are represented by an agency that is not signed to the Code of Conduct, you must inform the agency that it may not represent you with respect to your WGA-covered work until such time as it subscribes to the Code of Conduct.
- 2. You may not permit a non-franchised agent to represent you with respect to any future WGA-covered work, including deals that were first discussed but not completed before the implementation of the Code of Conduct.
- 3. You are not prohibited from consulting or communicating with a non-franchised agent regarding other matters, including (a) non-WGA-covered employment or services; (b) projects or agreements completed prior to the implementation of the Code of Conduct; (c) personal matters; or (d) discussions urging the agent to sign the Code of Conduct.
- 4. Members in violation of Working Rule 23 shall be subject to discipline in accordance with Article X of the WGAW Constitution.
- 5. If you have any questions regarding the implementation of the Code of Conduct or interpretation of Working Rule 23, you should contact the Guild by <a href="mailto:emailto